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Representational flexibility and specificity following spatial descriptions of real-world environments

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Abstract

Current theories are mixed with regard to the nature of mental representations following spatial description reading. Whereas some findings argue that individuals' representations are invariant following text-based, map-based, or first-person experience, other studies have suggested that representations can also exhibit considerable flexibility. In the current project we investigated the influences of spatial description perspectives and depictions on the nature of mental representations. In Experiment 1, participants exhibited more flexibility following survey, compared to route, spatial descriptions. With extended study time, though, flexibility following route descriptions increased. In Experiment 2, complementary maps further enhanced flexibility for route-based descriptions. Interestingly, increased exposure to these maps actually reduced flexibility following survey descriptions. These results demonstrate that the nature of our spatial mental representations depends upon a variety of factors; delineating these factors is critical for resolving debates concerning the malleable and invariant characteristics of spatial memory.

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28 1. Introduction

29 We learn about environments in a variety of ways; we can explore environments
30 on foot, listen to verbal descriptions of places and spaces, study maps, and even build
31 expectations for locations we have never seen. Our acquisition of knowledge about
32 environments, and our resulting exploratory behavior within them, is thus informed
33 by many different sources. Indeed, these diverse information sources can provide
34 very different spatial perspectives for the environments they represent. For example,
35 maps typically provide an overhead, survey view of features in an environment; in
36 contrast verbal descriptions may provide first-person, route-based information
37 about landmarks and paths, or relatively external bird's-eye information about envi-
38 ronmental layout (Levelt, 1982; Linde & Labov, 1975; Taylor & Tversky, 1992b).
39 Some sources even combine these perspectives: consider automobile GPS units that
40 display map coordinates accompanied by verbal warnings for turns, or video games
41 that allow players to navigate maze-like environments with the aid of an overhead
42 map as a reference device.

43 What are the cognitive and behavioral consequences of the varied perspectives
44 provided by these diverse sources? Previous research has tended to focus on the types
45 of mental representations that individuals build as a function of singular perspectives
46 offered by spatial experiences, such as following map-only or verbal-only experiences
47 (Hirtle & Jonides, 1985; Kosslyn, Ball, & Reiser, 1978; Lee & Tversky, 2005; Noo-
48 rdzij & Postma, 2005; Shelton & McNamara, 2001, 2004; Tversky, 1991, 1992, 1993,
49 Q2 2000; Tversky, Kim & Cohen, 1991). This work has also examined, to some degree,
50 how individuals apply those representations towards navigating (Ishikawa & Mon-
51 tello, 2006; Loomis, Klatzky, Golledge, & Philbeck, 1999; Montello, 1998, 2005;
52 Wehner, 1999), and how those representations are further updated by information
53 acquired during navigation. Findings suggest that the perspectives engendered by
54 particular presentation formats lead to substantial differences in the mental represen-
55 tations people form of their environments, and their resulting navigation of those
56 places. Thus, individuals might build representations that maintain a survey or
57 route-based perspective, as a direct function of survey or route-based experience
58 (Shelton & McNamara, 2004; Thorndyke & Hayes-Roth, 1982).

59 Precisely because different information sources can provide different spatial per-
60 spectives, a critical issue in spatial cognition involves the degree to which individuals
61 can easily switch perspectives when thinking about and interacting in environments.
62 Switching perspectives is, in many cases, essential in real-world environments. For
63 instance, when we experience a construction detour or realize the map we are using
64 is inaccurate or outdated, it may actually become *necessary* to switch perspectives.
65 One commonplace switch involves thinking about locations from a ground-level rep-
66 resentation of a route to a global, aerial representation of the environment layout
67 (e.g., Hartley, Maguire, Spiers, & Burgess, 2003; Kato & Takeuchi, 2003; Prestopnik
68 & Roskos-Ewoldsen, 2000). This type of perspective switch can assist in considering
69 novel paths through an environment to fulfill navigation goals. The converse of this
70 switch, of course, also occurs; maps, to a large degree, are only sufficient to the extent
71 that an individual can transform the aerial view to a ground-level representation that

72 might guide actions through the environment. These cases suggest that perspective
73 switching is a routine and necessary mechanism for successful locomotion.

74 The nature of this perspective switching, though, has engendered some controversy
75 in the spatial cognition literature. This controversy focuses on whether mental repre-
76 sentations of environments are encoded in a format that maintains the perspective of
77 the original experience (e.g., route or survey), or whether these representations are to
78 some degree perspective-flexible. While there is little debate whether individuals *can*
79 switch perspectives to solve spatial problems, generate spatial inferences, and consider
80 spatial arrays from multiple viewpoints (Chabanne, Péruch, Denis, & Thinus-Blanc,
81 2004; Ferguson & Hegarty, 1994; Shelton & McNamara, 2004; Taylor, Naylor, &
82 Chechile, 1999; Taylor & Tversky, 1992a), there is less agreement about the nature
83 of the underlying representations involved in such switching. A growing body of recent
84 work has attempted to resolve this issue (e.g., Avraamides, Loomis, Klatzky, & Goll-
85 edge, 2004; Brunyé & Taylor, 2008a, 2008b; De Beni, Pazzaglia, Gyselinck, & Mene-
86 ghetti, 2005; Ishikawa & Montello, 2006; Klatzky, Lippa, Loomis, & Golledge,
87 2003; Levinson, 2003; Noordzij, Van der Lubbe, & Postma, 2005, 2006; Pazzaglia,
88 De Beni, & Meneghetti, 2007; Péruch, Chabanne, Nese, Thinus-Blanc, & Denis,
89 2006; van Asselen, Fritschy, & Postma, 2006).

90 At least three models of spatial memory have emerged from this work. First, some
91 evidence supports the notion that spatial representations are relatively perspective-
92 free, or flexible, in that they need not be set by or maintain the perspective provided
93 by the learning experience (e.g., Denis, 2008; Lee & Tversky, 2001; Taylor & Tver-
94 sky, 1992a). For instance, Noordzij and Postma (2005) had participants learn survey
95 or route descriptions and then perform recognition/priming and Euclidian distance
96 estimation tasks. After both description perspectives, participants completed these
97 tasks with a high degree of fluidity, suggesting that the representations derived from
98 either description type contain information abstracted from the learned perspective.
99 These representations were flexible to the extent that they could be applied quickly
100 and accurately towards multiple tasks.

101 Alternatively, some evidence suggests that spatial representations are experien-
102 tially grounded, such that memory maintains the perspectives offered by the
103 experience (Lee & Tversky, 2005; Péruch et al., 2006; Schneider & Taylor, 1999).
104 Shelton and McNamara (2004) had participants learn verbal or video versions of
105 route and survey descriptions and then complete tasks assessing their memory for
106 those descriptions. Performance on scene recognition and relative direction judg-
107 ments showed decrements (i.e., poorer recognition and increased response latencies,
108 respectively) when participants had to switch perspectives. Such results suggest that
109 mental representations formed from route and survey descriptions (verbal or video)
110 show biases towards initially learned perspectives. In line with this perspective-driven
111 view, there is strong evidence outside of the spatial language literature that people
112 develop what appear to be strictly egocentric (i.e., route perspective) memories
113 through direct experiences with real-world environments. First, people develop
114 viewpoint-dependent representations of object arrays that lead to predictably poor
115 performance when original and subsequent imagined viewing angles mismatch
116 (i.e., alignment effects; Diwadkar & McNamara, 1997; Shelton & McNamara,

117 1997, 2004). Second, disorientation following egocentric experiences reliably impairs
118 pointing performance, which is thought to reflect the absence of stored global allo-
119 centric representations (Wang & Spelke, 2000). Third, movement within an environ-
120 ment appears to update egocentric representations that are both viewpoint
121 dependent and self-motion dependent, but does not result in the development of rel-
122 atively holistic representations (Simons & Wang, 1998; Wang & Simons, 1999). The
123 findings from these projects suggest that the mental representations developed as a
124 function of firsthand navigation, verbal descriptions, or visual depictions, are
125 directly derived from, and aligned with, the nature of those initial experiences.

126 Still others argue that only spatial memories that code for both perspectives can
127 fully account for the extant literature (for a recent review see Burgess, 2006). Several
128 findings support this stance. First, alignment effects (as described above) also occur
129 when the intrinsic structure of an object array is aligned or misaligned with a global
130 structure, suggesting that people use and store allocentric configural information
131 (i.e., walls of a room, or position of a lake relative to a building; McNamara, Rump,
132 & Werner, 2003; Mou & McNamara, 2002). Second, neuroimaging work demon-
133 strates separable functions and topography of egocentric and allocentric memory
134 systems (Ekstrom et al., 2003; Maguire et al., 1998). As a result, recent two-system
135 models posit parallel dual-perspective representations in long-term memory (Mou,
136 McNamara, Valiquette, & Rump, 2004; Waller & Hodgson, 2006), much in contrast
137 to earlier egocentric models (Wang & Spelke, 2002). Thus, two-system models sug-
138 gest that flexible spatial memories code for both egocentric and allocentric memories.

139 In both the linguistic and non-linguistic spatial literature, attempts have been
140 made to reconcile discrepant views by suggesting that the nature of spatial represen-
141 tations is not, in an invariant way, perspective-flexible or perspective-specific. Vari-
142 ables such as learning goals (Rossano & Reardon, 1999; Taylor et al., 1999; van
143 Asselen et al., 2006), task instructions (Noordzij et al., 2005, 2006), experience with
144 an environment (Bosco, Sardone, Scalisi, & Longoni, 1996; Brunyé & Taylor, 2008a)
145 and individual differences (Denis, 2008; Gyselinck, De Beni, Pazzaglia, Meneghetti,
146 & Mondoloni, 2007; Hegarty & Waller, 2005; Ishikawa & Montello, 2006; Noordzij
147 et al., 2006; Prestopnik & Roskos-Ewoldsen, 2000) play important roles in determin-
148 ing the nature of spatial memories.

149 For instance, while response time costs are associated with perspective switching
150 from newly learned environments, these costs appear to diminish with extended
151 study (Brunyé & Taylor, 2008a; Thorndyke & Hayes-Roth, 1982). Relatively early
152 in the learning process or with limited exposure, individuals typically exhibit perspec-
153 tive-specificity in memory, while over time, these representations appear less specific.
154 Additionally, with longer delays between study and test, memory consolidation pro-
155 cesses appear to lead to increasingly abstracted representations (i.e., Kintsch, Wel-
156 sch, Schmalhofer, & Zimny, 1990), which are particularly amenable to perspective
157 switching (e.g., Tversky, 1991).

158 Spatial experiences can provide multiple perspectives, and the information sources
159 in these experiences influence the spatial representations individuals build (Lee &
160 Tversky, 2001). The resulting representations can be perspective-invariant in that
161 they easily afford perspective-switching, such as using egocentric terms to describe

162 a route after viewing a survey-based map. However, these representations can also be
163 perspective-specific in that describing a route in egocentric terms may be difficult
164 when the environment has only been experienced from a survey perspective. Yet
165 we know that individuals are rarely exposed to a single perspective with an environ-
166 ment (e.g., exploring a new environment with a map in hand; strolling a shopping
167 mall and checking a ‘you-are-here’ map; relying on travel directions from on-line
168 sources that provide both maps and turn-by-turn sequences; playing multiplayer
169 games that provide a variety of on-screen mapping tools, etc.) (Levine, Marchon,
170 & Hanley, 1984; Lloyd, 2000; Lynch, 1960; Taylor, 2005; Tversky, 1992). Thus,
171 the extent to which individuals develop flexible or inflexible spatial representations
172 is likely contingent upon the variety of information sources they experience. Addi-
173 tionally, because most environments are not experienced in some invariant, single-
174 perspective format, it is worth examining the ways in which multiple sources might
175 influence spatial representations. While previous work has argued, to some degree,
176 that combinations of linguistic and perceptual sources might provide a rich memory
177 base for retrieval and perspective-switching (e.g., the conjoint retention hypothesis;
178 Kulhavy, Stock, & Caterino, 1994; Kulhavy, Stock, Verdi, Rittschof, & Savenye,
179 1993), the ways in which these combinatorial sources are experienced could guide
180 the nature of any underlying spatial representations. An important issue, then, is
181 whether particular spatial content and task combinations mediate the degree to
182 which individuals can freely switch perspectives. Work on this issue should provide
183 insight into the conditions under which learners build perspective-specific or perspec-
184 tive-flexible representations as a function of spatial experiences.

185 The current study examined this issue by assessing the potential benefits and costs
186 associated with perspective switching as a function of text descriptions of environ-
187 ments, potentially coupled with map depictions. The order that individuals experi-
188 ence these types of information sources might contribute to the ease with which
189 they can efficiently switch perspectives between route and survey information. For
190 our experiments, participants read path descriptions through neighborhoods based
191 on the cities Pittsburgh, PA and Detroit, MI, written from either a survey or route
192 perspective. In Experiment 1, these descriptions were presented on their own, while
193 in Experiment 2 these descriptions were accompanied by maps highlighting the
194 described path. After viewing these materials, participants completed verification tri-
195 als for statements describing the path between two locations. These trials included
196 statements that either matched the studied perspective or mismatched that perspec-
197 tive (and thus required a perspective switch). With these materials, we examined the
198 flexibility of spatial representations by assessing the degree to which multiple infor-
199 mation sources might facilitate perspective-switching for real-world environments.
200 Flexibility would be evidenced if participants exhibited little difficulty or processing
201 decrements in mismatching cases; processing difficulty, in contrast, would suggest
202 relative specificity with respect to participants’ representations.

203 We based our performance predictions on previous work examining non-combi-
204 natorial source influences on spatial representations, as well from the growing body
205 of research on other factors (e.g., task goals) contributing to these representations.
206 First, we predicted that participants would develop perspective-specific memories

207 after studying the materials for shorter periods of time, particularly following route
208 descriptions (Brunyé & Taylor, 2008a), but that exposure to maps might reduce these
209 perspective-specific effects. In map conditions, multiple information sources might
210 help learners build richer representational connections between locations that foster
211 perspective switching (Kulhavy et al., 1993). Further, we expected that any multi-for-
212 mat benefits would be more likely to occur when map exposure occurred prior to,
213 rather than following, text descriptions. Maps might provide a preliminary informa-
214 tion source that participants can maintain in working memory during reading, and
215 use to guide the organization of subsequent propositional information (Kulhavy
216 et al., 1993, 1994; Larkin & Simon, 1987). This is supported by research indicating
217 that map-like overviews of environments benefit spatial knowledge acquisition
218 mainly when they precede, rather than follow, spatial descriptions (Verdi, Johnson,
219 Stock, Kulhavy, & Ahern, 1997; Verdi & Kulhavy, 2002). In a similar vein, individ-
220 uals tend to include both written and gestured overviews before producing (written
221 or aurally) more detailed spatial information (Melinger & Levelt, 2004; Taylor &
222 Tversky, 1992b).

223 To summarize, our hypotheses with respect to these issues were based on three
224 important sets of findings. First, map exposures should provide a useful organizing
225 tool for integrating subsequent text information, while texts may provide less of an
226 organizational scaffold for subsequent maps. Second, individuals who have limited
227 experience with descriptions develop spatial memories that are biased towards the
228 learned perspective (e.g., Brunyé & Taylor, 2008a; Taylor & Tversky, 1992a). Third,
229 the extent of exposure to alternate perspectives may speed the progression from per-
230 spective-specific to perspective-flexible model development (Navon, 1977), such that
231 extended study experiences might foster perspective-flexible representations. In two
232 experiments we tested the validity of these hypotheses, and the flexibility of represen-
233 tations that might develop as a function of differing spatial information sources.

234 2. Experiment 1

235 Our first experiment examined the perspective specificity of representations fol-
236 lowing self-paced exposure to spatial descriptions. Participants read a survey or
237 route description once, then assessed the validity of statements either congruent or
238 incongruent with the learned perspective; see Table 1 for sample descriptions and
239 statements. We were also interested in the degree to which the amount of time par-
240 ticipants allocated to reading the descriptions would relate to specificity. Recall that
241 perspective-specific representations are associated with restricted experience; thus,
242 we expected study times to relate to the types of representations built, and interact
243 with learning perspective. Finally, we expected that in line with recent work, any
244 obtained perspective-specific effects would be especially pronounced following route
245 descriptions, which are proposed to induce relatively high processing loads during
246 reading (Brunyé & Taylor, 2008a, 2008b; Noordzij & Postma, 2005; Noordzij
247 et al., 2006). High processing loads during route description reading are thought
248 to arise due to the recruitment of multiple working memory resources towards

Table 1

Sample descriptions and statement verification trials of the route “Moore Field Playground to Johns Park,” in the survey and route perspectives

Survey description

From Moore Field Playground, Pioneer Avenue runs south. Portions of Pioneer Avenue have been blocked off due to repair. Capital Avenue heads east from Pioneer Avenue. It is a small street without any traffic lights or stop signs. Highway 51 West heads south before quickly ending. This is the end of the interstate highway. Jacobs Street continues south from the highway. This part of Jacobs Street directly merges with the highway on-ramps. Whited Street then runs west. Johns Park is located on the northeast side of Whited Street. There is a pond where people can feed ducks slices of bread and crackers

Corresponding statement verification trials

Item 1, filler: Construction on Pioneer Avenue has been completed. (FALSE)

Item 2, congruent: Go north on Pioneer Avenue. (FALSE)

Item 3, congruent: Head east on Capital Avenue. (TRUE)

Item 4, congruent: Follow south on Highway 51 West. (TRUE)

Item 5, congruent: Drive north on Jacobs Street. (FALSE)

Item 6, congruent/incongruent: Go west on Whited Street/Go right on Whited Street. (TRUE)

Item 7, filler: People feed the ducks in Johns Park crackers and bread. (TRUE)

Route description

Turn left from Moore Field Playground to Pioneer Avenue heading south. Portions of Pioneer Avenue have been blocked off due to repair. Head left on Capital Avenue driving from Pioneer Avenue. It is a small street without any traffic lights or stop signs. Merge right onto Highway 51 West before it quickly ends. This is the end of the interstate highway. Continue onto Jacobs Street from the highway. This part of Jacobs Street directly merges with the highway on-ramps. Turn right directly onto Whited Street. Johns Park is on the right side of Whited Street. There is a pond where people can feed ducks slices of bread and crackers.

Corresponding statement verification trials

Item 1, filler: Construction on Pioneer Avenue has been completed. (FALSE)

Item 2, congruent: Go right on Pioneer Avenue. (FALSE)

Item 3, congruent: Head left on Capital Avenue. (TRUE)

Item 4, congruent: Follow right on Highway 51 West. (TRUE)

Item 5, congruent: Drive left on Jacobs Street. (FALSE)

Item 6, congruent/incongruent: Go right on Whited Street/Go west on Whited Street. (TRUE)

Item 7, filler: People feed the ducks in Johns Park crackers and bread. (TRUE)

249 processing the sequential nature of the text, the inferences required to represent land-
250 mark interrelationships, and spatial mental imagery.

251 *2.1. Method*

252 *2.1.1. Participants*

253 Twenty Tufts University undergraduates participated for partial course credit.

254 *2.1.2. Materials*

255 *2.1.2.1. Spatial descriptions.* Spatial descriptions were constructed loosely based on
256 two neighborhoods, one in Pittsburgh, PA and the other in Detroit, MI (the same

257 neighborhood maps were used by Schneider & Taylor, 1999). Ten pairs of texts, writ-
258 ten from a survey and route perspective, were developed for each environment.
259 These texts described a path between two of 12 landmarks on a map. Each text con-
260 tained nine sentences, six of which focused on a spatial description and three focused
261 on a general description unrelated to spatial associations. The six spatial sentences
262 described a path between two landmarks using, as indicated, either a survey or route
263 perspective. The survey texts described relative locations using canonical terms from
264 a static, external perspective (e.g., Nobles Lane heads *north* where *it* intersects with
265 Whited Street. Carrick High School is on the *east* side of Nobles Lane, at the inter-
266 section of Nobles and Highway 51 East.). Route texts described the same path loca-
267 tions relative to the dynamic position of an individual within the environment (e.g.,
268 [from Whited St. . .] Turn *left* onto Nobles Lane. Carrick High School is on the *right*
269 side of Nobles Lane, as *you* reach the intersection of Nobles and Highway 51 East.).
270 The general description sentences provided descriptive details about the neighbor-
271 hood (e.g., Whited Street was named in honor of Mayor Whited), and were always
272 presented as sentences 2, 5, and 7. Descriptions were equated for length across land-
273 mark pairs and perspectives, and described only one idea each (e.g., either one fact or
274 one step in a path). Within each neighborhood, major street names (e.g., Highway 51
275 on the Pittsburgh map) appeared in several descriptions; this repetition was equated
276 for each neighborhood and across survey and route versions of each description.

277 *2.1.2.2. Test statements.* Seven statements were developed for each of the 10 pairs of
278 spatial descriptions, resulting in seventy test statements. Two of these seven (sen-
279 tences 1 and 7) always tested for the descriptive, non-spatial information (e.g., There
280 is an annual Thanksgiving parade in Pittsburgh), with one item always true and one
281 always false. Four statements (sentences 2–5) tested for spatial information from the
282 studied perspective, either consistently survey (e.g., Go north on Nobles Lane) or
283 consistently route (e.g., Go left on Nobles Lane). The perspective-switch statement
284 (sentence 6) was the primary item of interest, as it tested for spatial information from
285 either the studied or unstudied perspective. Of the five spatial sentences, either two or
286 three were true, randomly interspersed across descriptions.

287 *2.1.3. Design and procedure*

288 In a repeated-measures design, each participant learned a series of 20 descriptions,
289 half of which were survey and half route, and completed verification tasks immedi-
290 ately following each description. Reading times were measured for each description,
291 and accuracy and response times were recorded during the verification task.

292 *2.1.3.1. Learning and testing.* Each participant first completed a brief practice session
293 that included two descriptions (one route, one survey). Each participant then
294 received a total of 20 descriptions, 10 describing a path between two landmarks in
295 the “Pittsburgh” neighborhood and 10 between two landmarks in the “Detroit”
296 neighborhood. Descriptions were blocked by neighborhood and presented such that
297 each participant read one neighborhood in a route perspective and the other in
298 survey perspective (in counterbalanced order across participants). Each set of

299 descriptions was presented in random order within blocks, in a single paragraph in
300 the center of the screen; participants read each description at their own pace and
301 pressed the spacebar when ready to begin the verification task for that description.
302 In this experiment, participants did not view maps. Participants were told that they
303 would learn several (ten) paths through one neighborhood, and then several paths
304 through a different neighborhood.

305 After reading each practice and experimental description participants completed
306 seven verification statements (two filler non-spatial items, five spatial items in the
307 studied perspective). Statements were presented one at a time in the center of the
308 screen. Participants were asked to indicate whether the information in each state-
309 ment was true or false with respect to the immediately preceding description by
310 pressing either C (labeled “yes”) or M (labeled “no”). Using a Latin square, texts
311 were counterbalanced to ensure that of the 20 descriptions an individual read, half
312 contained sentence 6 in the learned perspective (e.g., Go left on Nobles Lane, after
313 a route description) and half in the unlearned perspective (e.g., Go north on Nobles
314 Lane); further, half of each of these were presented as true, and half false (e.g., Go
315 right on Nobles Lane, which was false). After completing the seven test statements,
316 participants advanced to the next description. This procedure continued for the full
317 set of materials.

318 2.2. Results

319 2.2.1. Analyses

320 The present experiment asked participants to learn survey and route descriptions,
321 and then measured their accuracy and response times to statements that were
322 congruent or incongruent with the learned perspective. First, we assessed description
323 reading times as a function of study perspective using a paired-samples *t*-test
324 comparing average reading times. Second, we assessed memory performance as a
325 function of survey and route learning; we conducted two paired-samples *t*-tests on
326 descriptive (sentences 1 and 7) and congruent (sentences 2–5) statement verification
327 items, testing for differences between survey and route learning – one test for
328 accuracy and one for response times. We then conducted two repeated-measures
329 ANOVAs on congruent/incongruent (sentence 6) statement verification items, one
330 for accuracy and one for response times (correct items only). Finally, we were inter-
331 ested in the extent to which reading times might predict perspective flexibility on
332 statement verification; we used simple regression with average reading times as pre-
333 dictors and statement verification accuracy and response times as dependent
334 measures.

335 2.2.2. Reading times

336 One participant’s route reading time data were identified as upper threshold out-
337 liers ($M \pm 2.5SD$; $M = 114.87$ s, $SD = 22.54$ s), and these data were removed from
338 all subsequent analyses. Overall, participants spent significantly more time (in sec-
339 onds) reading route descriptions ($M = 51.69$, $SD = 17.19$) than survey descriptions
340 ($M = 44.43$, $SD = 17.67$) [$t(18) = 4.16$, $p < .01$, $d = .42$].

341 2.2.3. Verification accuracy

342 Paired-samples *t*-tests revealed no significant difference in accuracy between sur-
 343 vey ($M = .72$, $SD = .18$) and route ($M = .79$, $SD = .14$) descriptions for non-spatial
 344 statements (i.e., statements 1 and 7; $t(19) = 1.77$, $p > .05$), nor any difference between
 345 survey ($M = .64$, $SD = .09$) and route ($M = .69$, $SD = .11$) descriptions for perspec-
 346 tive-congruent test statements (i.e., statements 2–5; $t(19) = 1.76$, $p > .05$). Sentence
 347 6, though, presents a case in which the test statement either matched or mismatched
 348 the perspective provided by statements 2–5 (and the studied description), and thus
 349 provides a test of spatial representation flexibility. A repeated-measures ANOVA
 350 on this test statement demonstrated a main effect of test perspective, with survey
 351 statements ($M = .68$, $SD = .14$) resulting in greater accuracy relative to route state-
 352 ments ($M = .59$, $SD = .15$) [$F(1, 19) = 5.45$, $p < .05$, $MSE = .035$, $\eta^2 = .04$] (see
 353 Fig. 1a). This effect was qualified by a study by test perspective interaction
 354 [$F(1, 19) = 5.38$, $p < .05$, $MSE = .012$, $\eta^2 = .11$]; follow-up paired-samples *t*-tests
 355 using the Bonferroni correction (two tests, $\alpha .025$) revealed a difference between

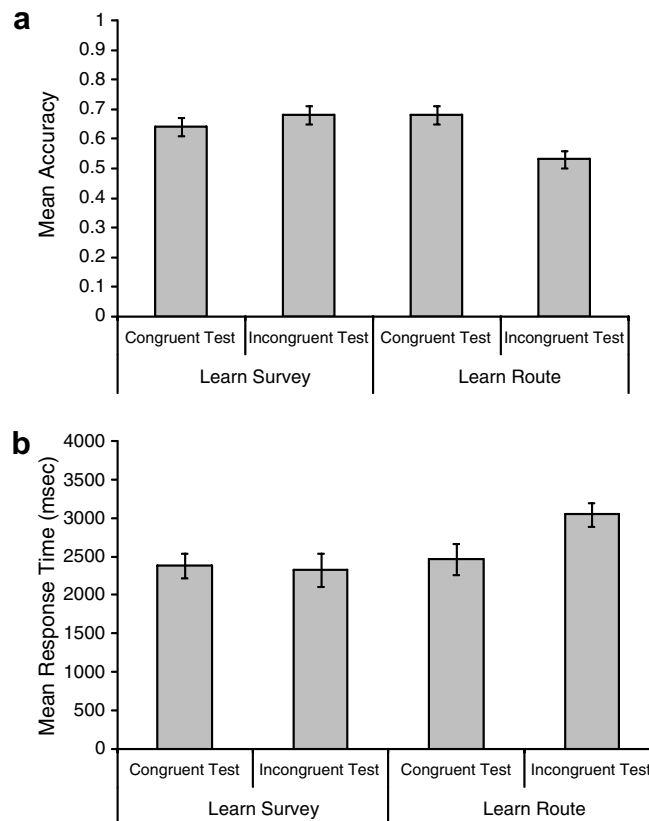


Fig. 1. Experiment 1: mean statement verification accuracy (a) and response times (b) following survey and route learning, for congruent- and incongruent-perspective test statements.

356 congruent and incongruent perspective statements following route [$t(19) = 3.26$,
357 $p < .01$, $d = .42$], but not survey [$t(19) = .80$, $p > .05$, $d = .28$] descriptions. These
358 results provide evidence for perspective-specificity following route descriptions, but
359 relative flexibility following survey descriptions.

360 2.2.4. Verification times

361 Overall, response time patterns mirrored those found with accuracy. As expected,
362 a paired-samples t -tests revealed no difference in verification times (in ms) between
363 survey ($M = 3174.53$, $SD = 926.21$) and route ($M = 3087.60$, $SD = 865.55$) descrip-
364 tions for non-spatial test statements (i.e., statements 1 and 7; $t(19) = .549$, $p > .05$),
365 nor any difference between survey ($M = 2943.77$, $SD = 942.52$) and route
366 ($M = 2994.02$, $SD = 734.17$) for perspective-congruent test statements (i.e., state-
367 ments 2–5; $t(19) = .340$, $p > .05$). For sentence 6, a repeated-measures ANOVA dem-
368 onstrated an effect of learning perspective, with longer verification times following
369 route ($M = 2706.07$, $SD = 879.43$) relative to survey ($M = 2351.50$, $SD = 854.23$)
370 descriptions [$F(1, 19) = 5.61$, $p < .05$, $MSE = 448577$, $\eta^2 = .13$] (see Fig. 1b). Fur-
371 ther, there was a main effect of test perspective, with survey perspective statements
372 ($M = 2713.98$, $SD = 832.17$) resulting in longer response times than route statements
373 ($M = 2343.59$, $SD = 861.27$) [$F(1, 19) = 13.86$, $p < .01$, $MSE = 198018$, $\eta^2 = .06$].
374 This effect was qualified by a learning by testing perspective interaction
375 [$F(1, 19) = 4.42$, $p < .05$, $MSE = 434455$, $\eta^2 = .10$]. Follow-up paired-samples t -tests
376 using the Bonferroni correction (two tests, $\alpha .025$) revealed a difference between con-
377 gruent and incongruent perspective statements following route [$t(19) = 5.21$, $p < .01$,
378 $d = .34$], but not survey [$t(19) = .28$, $p > .05$], descriptions. That is, similar to the
379 accuracy results, there was evidence for perspective-specificity following route
380 descriptions, but perspective-flexibility following survey descriptions.

381 2.2.5. Predicting statement verification performance via reading times

382 Four simple linear regressions were conducted to predict accuracy and response time
383 performance on congruent- and incongruent-perspective test statements (statement 6)
384 following route and survey description learning, as a function of description reading
385 times. There was strong evidence that increases in route description reading times pre-
386 dicted higher performance on survey statement verification, for accuracy [$\beta = .004$,
387 $t(18) = 6.16$, $p < .01$] and response times [$\beta = -.03$, $t(18) = 2.11$, $p < .05$]. Reading
388 times during route description reading did not, however, predict accuracy [$\beta = .001$,
389 $t(18) = .569$, $p > .05$] or response time [$\beta = .01$, $t(18) = .123$, $p > .05$] performance on
390 route statement verification. Finally, survey description reading times did not predict
391 accuracy or response time performance on survey [accuracy: $\beta = .0002$, $t(18) = .162$,
392 $p > .05$; RT: $\beta = .005$, $t(18) = .528$, $p > .05$] or route [accuracy: $\beta = .0007$,
393 $t(18) = .481$, $p > .05$; RT: $\beta = .002$, $t(18) = .298$, $p > .05$] statement verification.

394 2.3. Discussion

395 The present results demonstrate both reading time and judgment differences as
396 a function of learned perspectives. First, participants spent more time reading

397 route compared to survey descriptions. This is congruent with recent work show-
398 ing extended slowdowns with route versus survey descriptions, and further sug-
399 gests that the cognitive mechanisms involved during route descriptions likely
400 induce a high cognitive load. This load appears to be related to active 3D mental
401 imagery (Brunyé & Taylor, 2008b; Farmer, Berman, & Fletcher, 1986; Miyake,
402 Friedman, Rettinger, Shah, & Hegarty, 2001), updating orientations relative to
403 a principle reference vector (Shelton & McNamara, 2004), and inferring landmark
404 interrelationships (Brunyé & Taylor, 2008b; Canas et al., 2003; Noordzij & Post-
405 ma, 2005; Noordzij et al., 2006; Pazzaglia et al., 2007). All of these processes are
406 especially relevant for reading route descriptions.

407 Second, participants developed perspective-flexible representations following sur-
408 vey descriptions, but less flexible representations following route descriptions. This
409 was the case even though participants took longer to read route descriptions. These
410 findings add to a growing body of literature suggesting that with limited experience
411 (Brunyé & Taylor, 2008a) and more sensitive dependent tasks (Noordzij & Postma,
412 2005; Shelton & McNamara, 2004), spatial memories are, to a large degree, tied to
413 the perspectives experienced during reading. This is in contrast to work contending
414 that spatial mental models are spontaneously abstracted from these perspectives
415 (e.g., Ferguson & Hegarty, 1994; Lee & Tversky, 2001; Taylor & Tversky, 1992a).
416 It is important to note the asymmetric results related to this notion: the representa-
417 tions that result from survey-based experiences appeared to be abstracted beyond the
418 original perspective, while those formed from route descriptions appeared tied to an
419 initially experienced orientation. Some work suggests that this is likely established as
420 early as the first path segment of a route (i.e., Shelton & McNamara, 2004), but that
421 these ties may diminish with over-learning (Appleyard, 1970; Brunyé & Taylor,
422 2008a; Golledge & Spector, 1978; Kuipers, 1978; Ladd, 1970; Lee & Tversky,
423 2005; Sholl, 1987; Thorndyke & Hayes-Roth, 1982), increased study-test lags (Kin-
424 tsch et al., 1990), and goal instantiation (Taylor et al., 1999; van Asselen et al., 2006).

425 Finally, our design allowed us to examine the possibility that reading times
426 during study may predict later performance on statement verification. Perspec-
427 tive-specificity following route learning was associated with exposure to those
428 descriptions: participants who spent longer reading route descriptions showed a
429 degree of perspective-flexibility; note, however that performance was still quite
430 low relative to that following survey description reading. This regression high-
431 lights the potential importance of the amount of experience on the type of repre-
432 sentations individuals might construct for spatial descriptions, replicating recent
433 findings that perspective-flexibility increases with repeated exposure to route
434 descriptions (Brunyé & Taylor, 2008a).

435 3. Experiment 2

436 While the previous findings are informative with respect to the conditions that
437 might foster perspective-flexible representations, experiences with spatial directions
438 are hardly limited to linguistic descriptions. Individuals often consult maps while

439 exploring environments or reading and listening to directions. Our second experi-
440 ment tested the potential influence of a single, self-paced map exposure depicting
441 the path detailed in the spatial descriptions. Participants viewed the maps either
442 before or after reading a spatial description of a path.

443 There are two primary motivations and hypotheses for this work. First, from a
444 theoretical stance, it is unclear whether the perspective-specificity noted with route
445 descriptions might be reduced by providing a survey perspective prior to or following
446 route learning, and whether the duration of map study may affect the impact of that
447 map on comprehension. Map viewing prior to learning can instantiate a map-like
448 schema or provide organizing principles for incoming description information (Kul-
449 havy et al., 1993, 1994; Larkin & Simon, 1987; Navon, 1977; Verdi & Kulhavy, 2002;
450 Verdi et al., 1997). This is expected to be the case with route, but not survey descrip-
451 tions, as the latter may already provide the requisite organizing information to guide
452 description reading. More familiarity with the maps, as assessed by viewing time,
453 was also expected to predict the extent of their benefit – in particular, the degree
454 to which they reduce perspective-specific representations.

455 Second, from an applied stance, the potential benefits of viewing route maps coupled
456 with linguistic descriptions, as are commonly used in on-line mapping tools (e.g., map-
457 quest, google maps, yahoo maps, etc.) and in-vehicle navigation systems, are relatively
458 unknown. If map viewing fosters perspective-flexibility, then a case can be made for the
459 cognitive benefits of multi-format spatial information displays, as suggested by work in
460 multimedia learning (Brunyé, Taylor, Rapp, & Spiro, 2006; Mayer, 2005).

461 3.1. Method

462 3.1.1. Participants and design

463 Forty Tufts University undergraduates participated for partial course credit. As
464 in Experiment 1, we manipulated description perspective (survey, route); the present
465 experiment additionally manipulated, between-participants, whether a route map
466 was viewed immediately prior to or after description reading.

467 3.1.2. Materials

468 With the exception of the maps, all materials were identical to those in Experiment 1.
469 Route maps were developed for each of the Experiment 1 descriptions, highlighting (in
470 yellow) the described path between two landmarks (see Fig. 2a and b). Canonical axes
471 were depicted by a compass rose situated in the lower right corner of the image. Each
472 map was 600 × 600 pixels in size, depicting 15 landmarks and 16 street names.

473 3.1.3. Procedure

474 With the exception of map study, all procedures matched those used in Experi-
475 ment 1. Half of the participants received a map prior to the description (map-prior),
476 and half following the description (map-after). Map study was self-paced in both
477 cases; participants viewed each map in the center of the screen, and then proceeded
478 to either the corresponding description (map-prior) or the verification task (map-
479 after) by pressing the space bar.

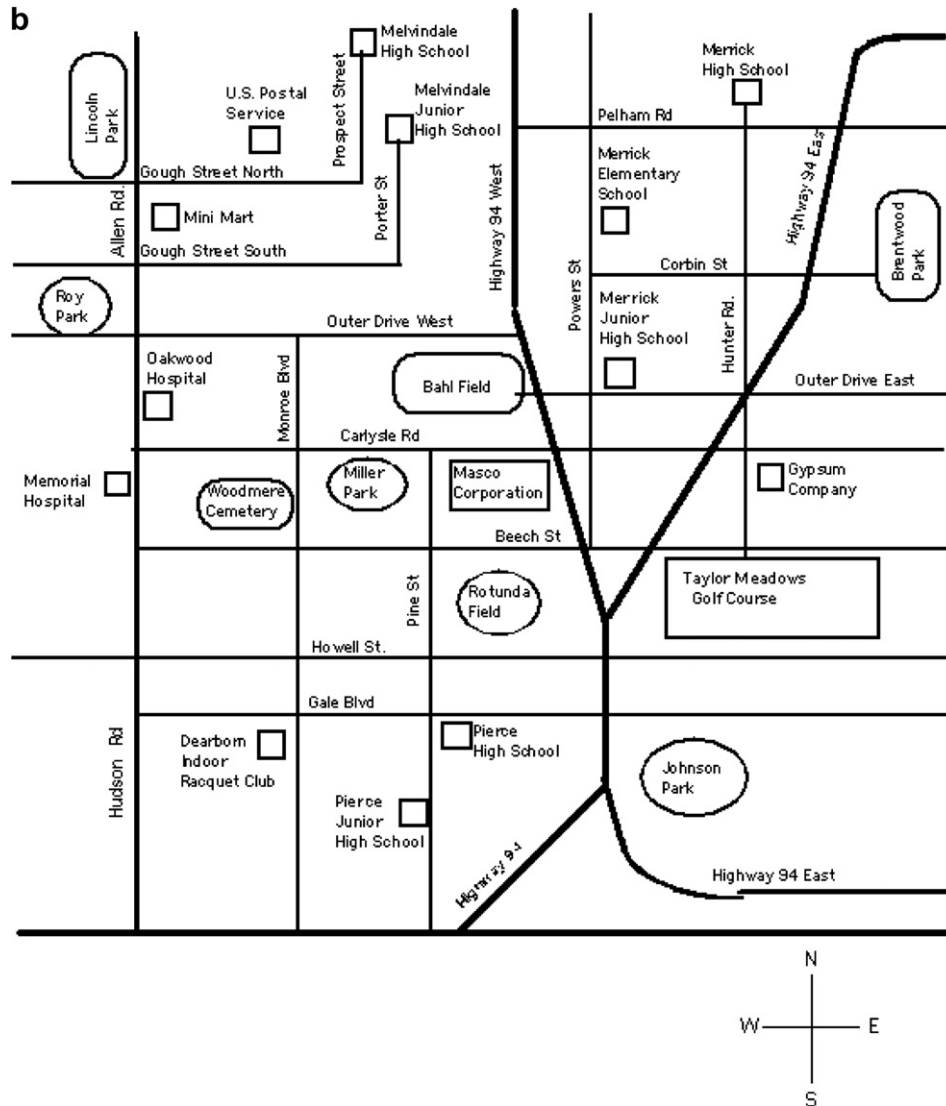


Fig 2. (continued)

484 3.2.1. Map study times

485 A mixed models ANOVA revealed that participants spent comparable amounts of
 486 time studying the map in map-prior ($M = 18.67$, $SD = 6.61$) and map-after condi-
 487 tions ($M = 20.57$, $SD = 8.98$) [$F(1, 38) = .577$, $p > .10$]; this was qualified, however,
 488 by an interaction with description perspective [$F(1, 38) = 6.35$, $p < .05$, $\eta^2 = .05$].
 489 Within the map-after group, participants spent more time studying the map when
 490 it followed a route description ($M = 22.92$, $SD = 8.69$) than a survey description

491 ($M = 18.22$, $SD = 10.29$) [$t(19) = 3.33$, $p < .01$, $d = .49$]. As would be expected, a
 492 similar difference was not observed in the map prior group (see Fig. 3; route:
 493 $M = 18.73$, $SD = 7.42$; survey: $M = 18.62$, $SD = 6.75$) [$t(19) = 1.03$, $p > .05$].

494 3.2.2. Reading times

495 Participants in the map-after group spent more time (in seconds) reading route
 496 descriptions ($M = 52.74$, $SD = 18.67$) than survey descriptions ($M = 46.71$,
 497 $SD = 22.05$) [$t(19) = 2.92$, $p < .01$, $d = .30$]. The map-prior group showed similar
 498 reading times for route ($M = 47.71$, $SD = 15.20$) and survey ($M = 46.35$,
 499 $SD = 10.63$) descriptions [$t(19) = .445$, $p > .05$].

500 3.2.3. Verification accuracy

501 See Table 2 for verification task results. A mixed models ANOVA (2 within: route,
 502 survey \times 2 between: map-prior, map-after) did not reveal any effects for descriptive,
 503 non-spatial test statements (i.e., statements 1 and 7; all p 's $> .05$), nor any effects for
 504 perspective-congruent test statements (i.e., statements 2–5, all p 's $> .05$). For test state-
 505 ment 6, which either matched or mismatched the perspective provided by the preceding
 506 statements, we found a significant two-way interaction between description perspective
 507 and test congruency in the map-prior group [$F(1, 19) = 9.46$, $p < .01$, $MSE = .035$,
 508 $\eta^2 = .14$; see Fig. 4]; there was evidence for perspective specificity following survey
 509 descriptions, but not route descriptions. This interaction did not appear, however, in
 510 the map-after group [$F(1, 19) = .01$, $p > .10$, $MSE = .062$]; evidence was obtained for
 511 perspective flexibility following both survey and route learning.

512 3.2.4. Verification times

513 A mixed models ANOVA (2 within: route, survey \times 2 between: map-prior,
 514 map-after) did not reveal any effects for descriptive, non-spatial test statements
 515 (i.e., statements 1 and 7; all p 's $> .05$), nor any effects for perspective-congruent test

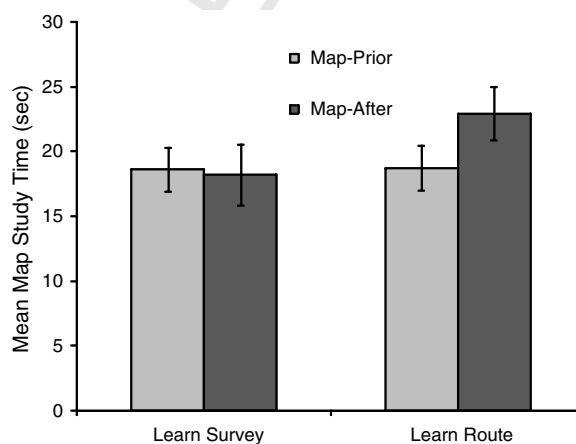


Fig. 3. Experiment 2: mean map study times as a function of description perspective (survey, route) and map placement (map-prior, map-after).

Table 2

Experiment 2: accuracy and response time means and standard deviations on the statement verification task, for the two study perspectives, two map placements, and three statement types

Statement type	Study perspective			
	Survey		Route	
	<i>M</i>	<i>SD</i>	<i>M</i>	<i>SD</i>
Accuracy				
<i>Map-prior</i>				
Descriptive non-spatial (items 1 and 7)	.76	.18	.72	.15
Congruent spatial (items 2-5)	.77	.15	.73	.14
Congruent spatial (item 6)	.74	.23	.76	.18
Incongruent spatial (item 6)	.67	.21	.79	.21
<i>Map-after</i>				
Descriptive non-spatial (items 1 and 7)	.77	.19	.76	.17
Congruent spatial (items 2-5)	.75	.15	.72	.10
Congruent spatial (item 6)	.78	.23	.80	.22
Incongruent spatial (item 6)	.80	.19	.77	.19
Response times (ms)				
<i>Map-prior</i>				
Descriptive non-spatial (items 1 and 7)	3186.3	906.6	3087.1	1077.8
Congruent spatial (items 2-5)	2866.2	831.2	3128.9	972.2
Congruent spatial (item 6)	3052.3	1426.3	2724.6	1338.7
Incongruent spatial (item 6)	2168.8	681.7	2637.5	1207.8
<i>Map-after</i>				
Descriptive non-spatial (items 1 and 7)	3294.7	1048.9	3136.3	929.9
Congruent spatial (items 2-5)	2943.4	906.6	3108.6	1323.9
Congruent spatial (item 6)	2503.2	903.1	2411.2	839.1
Incongruent spatial (item 6)	2574.5	1582.4	2873.8	2455.9

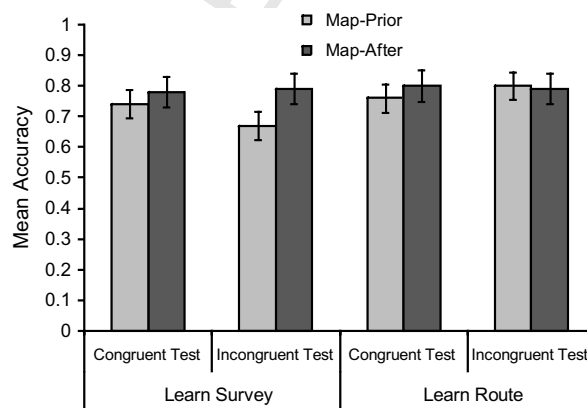


Fig. 4. Experiment 2: mean statement verification task accuracy as a function of description perspective (survey, route), statement congruency (congruent, incongruent), and map placement (map-prior, map-after).

516 statements (i.e., statements 2–5; all p 's > .05). Unlike the accuracy results, no effect
517 was obtained for statement 6 (all p 's > .05).

518 3.2.5. Predicting statement verification performance via map study times and reading 519 times

520 Four simple linear regressions were conducted to predict accuracy and response
521 time performance on congruent- and incongruent-perspective statements following
522 route and survey description learning, as a function of map study times. In the
523 map-after group, there was little evidence that longer map viewing times affected test
524 performance. The only potential effect was observed following survey learning:
525 longer map viewing times predicted lower performance for route statement verifica-
526 tions [accuracy: $\beta = .01$, $t(19) = 3.56$, $p < .01$; RT: $\beta = .092$, $t(18) = 3.88$, $p < .01$]. In
527 this case, longer map viewing times following survey learning may have reinforced
528 the survey perspective, reducing performance on statements requiring a perspective
529 switch. For the map-prior group, there was no evidence that map viewing times influ-
530 enced statement verification performance (all p 's > .05).

531 Additional simple linear regressions were conducted to predict statement verifica-
532 tion performance (accuracy, RT) as a function of description reading times. In the
533 map-after group, increases in route description reading times predicted higher per-
534 formance on survey statement verification, for response times [$\beta = -.05$,
535 $t(18) = 2.14$, $p < .05$], but not accuracy [$\beta = .004$, $t(18) = 1.85$, $p > .05$]. No other
536 regression yielded significant predictive value of description reading times towards
537 statement verification performance (all p 's > .05).

538 3.3. Discussion

539 This second experiment assessed the effect of map viewing on the flexibility of spa-
540 tial representations formed from survey and route descriptions. Participants viewed
541 maps either immediately prior to or following description reading. As in Experiment
542 1, participants overall spent more time reading route relative to survey descriptions,
543 but only if they viewed the map after these descriptions, not before. This finding pro-
544 vides some evidence that slower reading times for route descriptions may be due to
545 difficulty building up a map-like model of the described environment (see also Brun-
546 nyé & Taylor, 2008a; Chabanne et al., 2004; Ishikawa & Montello, 2006; Noordzij &
547 Postma, 2005). Similar slowdowns were not observed when participants had access
548 to the map prior to descriptions, and thus a potential schema for the incoming infor-
549 mation. Map study times provided additional support for this finding. In map-prior
550 conditions, participants spent similar amounts of time studying the maps; in map-
551 after conditions, participants spent more time studying the maps after route relative
552 to survey descriptions. It is worth noting that overall map study times were rather
553 low, which may have been due to the task instructions. Because participants were
554 aware they would be tested on text descriptions of paths, rather than map details,
555 the current project might have led participants to spend less time on the maps that
556 they might in other conditions or for other experiences. Regardless, this possibility
557 does not obviate the critical results – the combination of reading and map study

558 times indicate that route descriptions are a difficult format for developing perspec-
559 tive-flexible representations (Brunyé & Taylor, 2008a; Lee & Tversky, 2005). In fact,
560 this suggests that the perspective mismatch between route descriptions and survey
561 maps may take time to integrate into an abstract representation.

562 With respect to verification accuracy, early map study provided benefits for route
563 learning, but also appears to have reinforced the survey perspective during survey
564 learning, resulting in less perspective flexibility. Overall, later map study appears
565 more effective at developing perspective-flexible memories, to be used at test, for
566 both description types.

567 Predicting accuracy and response time performance via map study times allowed
568 us to assess the influence of map study duration on subsequent test performance.
569 Whereas survey description study alone may induce perspective-flexibility, extended
570 map study following survey learning can reinforce the survey perspective in memory.
571 This result presents an interesting distinction between survey and route descriptions;
572 in Experiment 1, increased exposure to route descriptions was associated with
573 greater perspective flexibility, while the results of Experiment 2 demonstrate that
574 increased exposure to survey perspectives can be associated with greater perspective
575 specificity. This refines previous notions contending that extended time, in general,
576 may enhance perspective flexibility.

577 4. General discussion

578 One goal for attempting to encode spatial information is to build a representation
579 that will prove useful for successfully navigating and understanding environments.
580 We might use those representations to make inferences beyond that spatial informa-
581 tion, such as alternate paths to a destination or the approximate distances between
582 locations. If our mental representations are perspective-flexible, this would facilitate
583 the activities necessary for reorganizing or reconstructing what we know to easily
584 generate inferences. However, if our mental representations are perspective-specific,
585 such activity would require substantial cognitive effort to conduct the necessary
586 transformations and computations (i.e., Brunyé & Taylor, 2008b). Early work in
587 spatial cognition considered mental representations as invariant, such that they were
588 always perspective-specific or flexible, leading to continued debate over the nature of
589 our underlying spatial memories. More contemporary work, however, has consid-
590 ered the possibility that the nature of our spatial representations is a function of
591 the ways in which we acquire spatial information, the content of those experiences,
592 and our goals for using that information.

593 In our study we examined the contributions of text descriptions, map depictions,
594 and study time on spatial representations. Specifically, we looked at how survey and
595 route descriptions experienced in isolation, or coupled with complementary map
596 information, might influence performance on a verification task. This task tested
597 memory for the specific steps necessary to complete a route, providing a measure
598 of both accuracy and speed. Importantly, this test allowed us to examine whether
599 studied perspectives made it more or less difficult to evaluate the steps in a descrip-

tion that either matched or mismatched those perspectives. Our results demonstrate that with limited exposure, route descriptions, much like navigation, lead to perspective-specificity in memory, supporting early and recent work with maps, descriptions, and navigation (e.g., Brunyé & Taylor, 2008a; Chabanne et al., 2004; Golledge & Spector, 1978; Thorndyke & Hayes-Roth, 1982). Route descriptions also require more time to study than survey descriptions, suggesting they are more complex and induce a higher working memory load; route descriptions thus present a relatively difficult format for developing spatial mental models (e.g., Brunyé & Taylor, 2008a; Lee & Tversky, 2005; Noordzij & Postma, 2005; Noordzij, Zuidhoek, & Postma, 2006). In contrast, survey descriptions are relatively amenable to developing spatial mental models that support perspective-flexibility, even following limited study time.

Our results show that while route descriptions tend to engender perspective-specific representations, when coupled with extended study, they can indeed promote perspective-flexible representations (i.e., spatial mental models; Taylor & Tversky, 1992a; Tversky, 1991). Why do route descriptions present such initial difficulty? Consider that while survey descriptions can provide an explicit indication of multiple relationships between several landmarks and paths, route descriptions are limited with respect to the number and types of relationships they can indicate at any one time. In line with this notion, the inferences required to develop map-like knowledge from route descriptions likely demand a high degree of cognitive resources (i.e., Brunyé & Taylor, 2008b; De Beni et al., 2005; Gyselinck et al., 2007; Pazzaglia et al., 2007). Additionally, route descriptions promote a high degree of mental imagery relative to a constantly changing position of the implied self. The necessary updating of these spatial orientations and views likely demands considerable visuospatial resources (i.e., Brunyé & Taylor, 2008b; De Beni et al., 2005; Deyzac, Logie, & Denis, 2006). The use of these resources to update a route perspective may detract from the resources necessary to integrate multiple locations into a flexible model.

Given the cognitive costs of route instructions, why are they so commonly used for navigation? Some work shows that route descriptions tend to use landmarks as visual cues at critical decision points, and knowledge of landmark characteristics from the ground perspective might be particularly important for successfully guiding locomotion through novel environments (Denis, Pazzaglia, Cornoldi, & Bertolo, 1999; Tom & Denis, 2003). In this case, it would seem fitting to use landmark-rich route descriptions. However, we also must emphasize the potential differences between using route descriptions to actively guide locomotion (i.e., Giudice, Bakdash, & Legge, 2007; Loomis, Golledge, & Klatzky, 1998; Tom & Denis, 2003), versus using them for study purposes. Indeed route descriptions might incur cognitive cost towards developing flexible mental representations and this could be at least partially a result of attempts at imagining movement through an environment (i.e., embodiment during spatial description reading; Avraamides, 2003; De Vega & Rodrigo, 2001). In contrast, route descriptions might be exceedingly useful when any potential costs can be off-loaded onto a piece of paper or navigation device during actual movement. Thus, individuals might rely on route descriptions despite any inherent problems in that they prove direct and effective when there are external

645 resources that can be recruited to complete tasks. Future work should assess possible
646 distinctions between the utility of memory representations for laboratory-based
647 memory tasks versus relatively naturalistic navigation, and the possible role of real
648 and imagined movement in both.

649 Beyond mere perspective-based linguistic descriptions, the current project also
650 demonstrated that a single exposure to a map can influence the nature of individuals'
651 representations. Map viewing prior to description study was expected to promote
652 schema instantiation (e.g., [Kulhavy et al., 1993, 1994](#)), and perspective-flexibility
653 in memory when studying route descriptions (e.g., [Navon, 1977](#)). Interestingly,
654 map study appeared to be a useful tool to address the challenges of studying a route
655 description, and one that was actively utilized by participants. Route description
656 reading appears to be facilitated by prior and later map viewing, both in terms of
657 reading efficiency and memory flexibility. In contrast, combining maps and survey
658 descriptions reinforces the learned perspective and makes the representation less
659 amenable to perspective switching. This result emphasizes that survey descriptions
660 alone may be relatively amenable to the development of perspective-flexible spatial
661 mental models, but coupling maps with these descriptions can lead to the develop-
662 ment of perspective-specific representations that are limited in terms of flexibility
663 at test. That is, the survey perspective is not always a format readily suited to flex-
664 ibility, based on the nature of a spatial learning experience.

665 To what might we attribute the observed benefits (relative to Experiment 1)
666 that resulted from maps coupled with route descriptions? These results might
667 be explained by at least two common cognitive mechanisms. First, transfer-appro-
668 priate processing (e.g., [Morris, Bransford, & Franks, 1978](#)) and recency (e.g.,
669 [Atkinson & Shiffrin, 1968](#)) effects predict higher performance with overlapping
670 study and test characteristics, and short lags between these two phases. The infor-
671 mation provided by maps and route descriptions may have indeed led to such
672 flexibility at test. When maps accompany survey descriptions, in contrast, the
673 mental representations are only transfer-appropriate towards congruent-perspec-
674 tive tests. Second, any difficulty incurred by the challenge of reading route
675 descriptions may have been resolved by map viewing. Effortful disambiguation
676 has been found to increase the development of comprehensive memories, espe-
677 cially for demanding learning materials ([Auble, Franks, & Soraci, 1979](#); [Wills,](#)
678 [Estow, Soraci, & Garcia, 2006](#); [Wills, Soraci, Chechile, & Taylor, 2000](#)); this
679 appears to be the case with both route and survey descriptions. One or both
680 of these mechanisms may have produced the memory advantages seen when
681 map study accompanied route description learning.

682 Ideally, presentations of descriptions and depictions should conform to organi-
683 zations that facilitate perspective flexibility in memory. With route descriptions,
684 maps appear to provide a schema to either guide the integration of later routes
685 or integrate earlier routes; with survey descriptions the up-front schema provided
686 by a map appears to guide acquisition to the extent that resulting memories
687 maintain a survey perspective. From a theoretical perspective, flexible memory
688 forms are likely abstractions from the provided information, multi-dimensional
689 renderings that are accessible from several perspectives and orientations ([Bryant](#)

690 & Tversky, 1999; Tversky, 1993, 2000). Two-system spatial memory models posit
691 both egocentric and allocentric perspectives existing in parallel (see Burgess,
692 2006), which could foster much of the perspective-flexibility demonstrated in
693 the present experiments; in Experiment 1 this was accomplished with extended
694 study times, perhaps allowing route description readers ample opportunity to
695 develop accompanying allocentric models of the environments. In Experiment 2
696 this was accomplished when egocentric perspectives (route description reading)
697 were coupled with map viewing, allowing for the representation of both perspec-
698 tives in memory. The present results extend our understanding of some of the
699 conditions that foster perspective-flexible representations. Consider that evidence
700 has suggested continued study can enhance the likelihood individuals will move
701 from specific to flexible representations. The findings in the current project dem-
702 onstrate that continued experience actually exerts differential effects as a function
703 of *what* is studied. While extended experience with information from a route per-
704 spective indeed promotes representational flexibility, continued experience with
705 information from a survey perspective actually promotes representational rigidity.
706 Future work will investigate whether navigation experience following route
707 description reading may yield similar rigidity.

708 It is clear that spatial memory cannot, in some invariant way, be described as per-
709 spective-specific or perspective-flexible. Changes in learning formats, the amount of
710 exposure we receive to some spatial information, and the quality and detail (e.g.,
711 Brunyé, Taylor, & Worboys, 2007) of spatial information sources can all influence
712 our ability to quickly and accurately imagine spatial environments from novel per-
713 spectives (e.g., Rapp, Culpepper, Kirkby, & Morin, 2007). In the current project,
714 we begin to investigate how spatial experiences, when combined in particular ways,
715 differentially impact the types of representations that individuals build from what
716 they read and see. Future work should continue to investigate these issues, coupling
717 presentation order and content with other critical influences on general comprehen-
718 sion, including task goals, instructions, familiarity, and of course, individual differ-
719 ences among comprehenders. Understanding the degree to which each of these
720 factors influences the nature of our spatial representations adds to existing accounts
721 that investigate the malleable nature of spatial memory. To the extent that any such
722 malleability reflects true perspective flexibility, these factors may prove useful in doc-
723 umenting the methods and processes responsible for our navigation successes and
724 failures.

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